Create a `Counter` class in BlueJ with the following methods:

- a default constructor that initializes the counter to 0
- a constructor that allows one to set the initial value of the counter
- an increment method that adds one to the counter
- a decrement method that subtracts one from the counter
- an add method that allows one to add any integer amount to the counter

Your class should contain a single instance variable (an integer) that holds the current value of the counter. Test your class by instantiating a counter object in the object bench in BlueJ. Call your methods and watch the results in the inspector to make sure they are working correctly.

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*Start early (or now) and have fun!*